

# GULDBERG BYPLADS

Study by Fangyuan Hong + Wren McNally



Photo: Fangyuan Hong

Boundary between playground and traffic space.

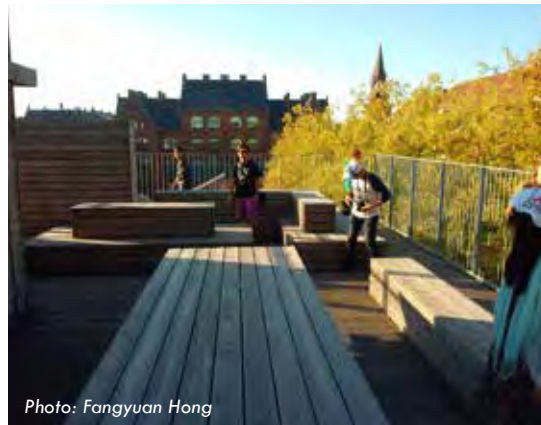


Photo: Fangyuan Hong

Parkour on community center roof.



Photo: Guldborg Byplads's facebook

Public play area/plaza accommodates events.



Photo: www.landezine.com

Trampolines in public play area/plaza.



Photo: Fangyuan Hong

Non-motorized public play area ensures safety.



Photo: www.ohlers.com

Skeletal structure by Hans Henrik Øhlers.



Design Strategies.



Photo: www.landezine.com

BEFORE: Public play area/plaza



Photo: www.landezine.com

AFTER: Public play area/plaza



Photo: Fangyuan Hong

Innovatively designed playground.

In addition to serving various needs, the project site provides creative recreational opportunities. The playground equipment uses innovative design techniques and encourages vertical, creative play: climbing, swinging, balancing, and hanging. This project informs our work in the University District in several ways. The multi-purpose character of the project and the equipment design is based on the needs of the local community and efficiently uses space in innovative ways. The project also effectively illustrates how the prioritization of bike and pedestrian safety can generate well-used, community space.



Google Maps, 2013  
 ■ SITE: Sjællandsgade 10, 2200 København

The Guldborg Byplads was developed out of an effort to create more recreational space in the Nørrebro district. The project resulted in the closing of Sjællandsgade street to create a multi-use area with a public playground, plaza, and school yard for the Guldborg Skole.

The project, "New Urban Life around Guldborg Skole," began in 2006 and was part of Copenhagen's urban lift initiatives. Prior to the creation of the Guldborg Byplads, the area suffered from significant traffic and congestion. The project created a new district and prioritized safety and connectivity improvements in five intervention areas along Guldborgsgade between the surrounding Skt. Hans Torv and Empire Bio areas.